

## COURSE OUTLINE (MA 141 Sculpture/Brew's Boot camp for Serious Students)

The information below is subject to change see instructor for changes/handouts.

Week	MON	Topic	WED	Topic
1	Jan 11	<ul style="list-style-type: none"> <li>• <b>Introduction</b></li> <li>• Syllabus</li> <li>• Discuss Projects</li> <li>• Discuss First Lesson</li> <li>• Power Point Student Work</li> <li>• <b>We start work today</b></li> <li>• <b>Make sure to have mirrors next class, wood bases, screws LockTite Puddy</b> Make sure to have <b>all supplies</b> next class, <b>MIRRORS, DRAWINGS, ANATOMY BOOKS</b></li> <li>• <b>Photograph your amature!</b></li> <li>• <b>Portrait turns and overlays due next class</b></li> </ul>	Jan 13	<ul style="list-style-type: none"> <li>• <b>Continue to build armatures work on Portraits</b></li> <li>• You Need your Drawings Foil, and sculpey today.</li> <li>• Skull and Muscles</li> <li>• Proportions of the head/Calipers</li> <li>• <b>Make arrangements with work or family to schedule for the 24 Hour challenge</b></li> <li>• First Saturday Session Bring a movie.</li> </ul>
2	Jan18	<ul style="list-style-type: none"> <li>• Lab Work on Self Portrait</li> <li>• Primary, Secondary, Tertiary Forms,Eyes, hair,</li> <li>• <b>Make sure to photograph all your work</b></li> </ul>	Jan20	<ul style="list-style-type: none"> <li>• Self Portrait DUE TODAY</li> <li>• Armature map/ Anatomy armature</li> <li>• Anatomy Project</li> <li>• <b>Homework: Do Research for and create 5 point Anatomy Turns with overlay(muscles&amp;Skeleton)</b></li> <li><b>Make sure to have aluminum foil, two types of wire, wood base, screws, nuts, washers, wire cutters, pliers, plumbing fittings, and Sculpey® in class including Turn Arounds and over lay due next class.</b></li> </ul>

3	Jan25	<ul style="list-style-type: none"> <li>• Start Anatomy Project</li> <li>• <b>MID TERM CONCEPT Board</b></li> <li>• <b>CONCEPT BOARD for Final Project</b> Research a Character you created in Character and Object design Class, or Advanced Drawing for Animators. Bring Model Sheet and Turn Arouns to next class with particulars. MOUNTED ON BLACK BRISTOL. <b>Problem - update this character.</b></li> </ul>	Jan27	<ul style="list-style-type: none"> <li>• <b>Make sure to have everything (including your turnarounds) for the Anatomy Project Today</b></li> <li>• Work on Muscles</li> <li>• <b>SATURDAY SESSION</b></li> </ul>
4	Feb1	<ul style="list-style-type: none"> <li>• Work on Anatomy Project</li> <li>• Feet and Hands</li> <li>• <b>Make sure to photograph all your work. You must photograph the turnarounds, armature, the sculpture in progress, and three views of the sculpture: front, back and side OR ¾ view</b></li> </ul>	Feb3	<ul style="list-style-type: none"> <li>• Work on Anatomy project (what you do not get done in class you will have to do at home)</li> <li>• Detailed surfaces</li> <li>• <b>SATURDAY SESSION</b></li> </ul>
5	Feb8	<ul style="list-style-type: none"> <li>• Work on Anatomy Project</li> <li>• <b>Animal Grab Bag</b></li> </ul>	Feb10	<ul style="list-style-type: none"> <li>• <b>Anatomy Project Due beginning of class.— Judging – Bryan Tillman</b></li> <li>• <b>Mid Terms DUE Today</b></li> <li>• Armature Map/Build armature for Quadruped</li> <li>• Hand out (Joe Weatherly)</li> <li>• <b>Make sure to have wood base, plumbing fittings, wire, aluminum foil, pliers, wire cutters, screws, nuts, washers, bolts, Sculpey® and</b></li> <li>• <b>Full Turn Arouns and Overlays DUE next class</b></li> </ul>

6	Feb15	<ul style="list-style-type: none"> <li>• Work on Quadruped</li> <li>• Turn arounds and Overlays due</li> <li>• Textures and Contrasting Surfaces</li> <li>• Center of Gravity</li> <li>• Go to the Blog. (<a href="http://www.sculpeyclass.blogspot.com">www.sculpeyclass.blogspot.com</a>)</li> <li>• Look for the post with the Awesome Websites. Research some sculptors.</li> </ul>	Feb17	<ul style="list-style-type: none"> <li>• Work on Quadruped (What you do not get done in class you will do at home – Due next class)</li> <li>• <b>SATURDAY SESSION</b></li> </ul>
7	Feb22	<ul style="list-style-type: none"> <li>• Quadruped</li> <li>• <b>Make sure to photograph all your work</b></li> </ul>	Feb24	<ul style="list-style-type: none"> <li>• Work on Quadruped</li> </ul>
8	Mar1	<ul style="list-style-type: none"> <li>• Work on Quadruped Textures Important</li> <li>• <b>Begin Final Project next class</b></li> </ul>	Mar3	<ul style="list-style-type: none"> <li>• <b>Quadruped is Due beginning of class period</b></li> <li>• <b>Begin Final Project Armature map/Build Armature</b></li> <li>• <b>Homework: Take time to improve Portrait, Anatomy, and Quadruped.</b></li> <li>• <b>Turn Around</b> for Character. Draw a complete overlays for the Character. (skeleton/muscles)</li> <li>• <b>Make sure to have wood base, wire, aluminum foil, pliers, wire cutters, screws, nuts, washers, bolts, Sculpey® in class.</b></li> </ul>
9	Mar8	<ul style="list-style-type: none"> <li>• Work on <b>Final</b> Character</li> <li>• Improved Turnaround for Final with Overlay is due</li> </ul>	Mar 10	<ul style="list-style-type: none"> <li>• Work on <b>Final</b> Project</li> <li>• <b>SATURDAY SESSION</b></li> </ul>
10	Mar15	<ul style="list-style-type: none"> <li>• <b>Work on Final</b></li> </ul>	Mar 17	<ul style="list-style-type: none"> <li>• Work on Final</li> <li>• <b>SATURDAY SESSION</b></li> </ul>
11	Mar22	<ul style="list-style-type: none"> <li>• Final Project is Due</li> <li>• <b>Judging Bryan Tillman</b></li> </ul>	Mar 26	<ul style="list-style-type: none"> <li>• <b>All 4 Projects Due (Must be BAKED) beginning of class</b></li> <li>• <b>Be prepared to give a Final Presentation</b></li> </ul>

- The above listed information is subject to change.
- Required extra work hours: 12 (x2 class hours ) **Open Studio Saturdays are strongly suggested**
- All homework should be done on Bristol Board, with Borders, name printed neatly on the front bottom right hand corner in pencil **Incomplete work is an automatic failure. No Make-ups. No late works accepted without Documented Excuses. Students late for Class the day a project is due will not be admitted into the class until the class is over – the door will be shut and locked.**
- If your work is incomplete or if it is poorly done it will receive a failing grade (no matter the excuse) Nevertheless, all work should be complete for your own edification.
- All work should be clearly photographed on a black background (if the background has to show at all), labeled, and stored on a CD or other storage device ready for a Final Presentation of work at the end of the quarter.
- If your Final Project is late, incomplete, or if you do not show up on the last two days of class you will fail
- Instructor does not accept late assignments of any kind for passing grades

# FINAL PRESENTATION

## Examples of Presentation Choices

- **How to make armatures and innovations**
- **Textures**
- **Explain Process of sculpture from start to finish**
- **Process on how sculptures improved**
- **.....**

## Process must include:

- **Turnarounds**
- **Armature**
- **Work in Process**
- **Multiple views of selected works on plain backgrounds**
- **Before and After images**
- **Presented with the idea in mind that this power point could be put on line and someone could watch it and follow the tutorial**

## Presentation Time

- **Five Minutes**
- **Keep it simple. Unless you know how to use Power Point well keep your presentations simple and to the point.**

## GRADE

- **This project is 20% of your grade. It is due at the beginning of class. If you are working on it during class or if you have technical problems with this project your presentation will receive a failing grade.**